



MINUTES OF THE BRIGADE MANAGERS PAY AND PERFORMANCE COMMITTEE held on 15 November 2012 at Fire Service HQ, Winsford

PRESENT: Councillor S Nelson (in the Chair),
Councillor B Livesley
Councillor G Merry
Councillor B Rudd
Councillor D Topping

1 PROCEDURAL MATTERS

(A) Apologies for Absence

Apologies for absence were received from:
Councillors J Joyce and C Thorley

(B) Declaration of Members Interests

There were no declarations of interest.

(C) Minutes of the previous meeting

RESOLVED:

That the minutes of the meeting of the Brigade Managers' Pay and Performance Committee, held on 25 May 2012, be confirmed as an accurate record.

2 EXCLUSION OF THE PRESS AND PUBLIC

Any matters brought forward under this item which involve the disclosure of exempt information will be considered in Part 2 of the meeting at the end of the business to be transacted.

RESOLVED:

That under Section 100(A) (4) of the Local Government Act 1972, as amended by the Local Government (Access to Information) Order 2006, the press and public be excluded from the meeting for the items of business listed below on the grounds that they involve the likely disclosure of exempt information as defined in Schedule 12A to the Act in the paragraphs indicated.

Item **Paragraph**

Item 3

Chief Fire Officer - Performance Appraisal and Development Scheme (Half Year Review) (1) Information relating to any individual

3 Chief Fire Officer – Performance Appraisal and Development Scheme (Half Year Review)

Members had previously agreed key objectives for the Chief Fire Officer at an appraisal discussion on 25 May 2012. In accordance with the Service Staff Appraisal scheme it was timely for Members to carry out an interim appraisal discussion with the Chief.

The Authority's HR Consultant provided information on the key objectives agreed in May and the Chief Fire Officer presented progress made against these objectives for Members to review.

RESOLVED:

That the progress against the key objectives in the Chief Fire Officer's appraisal be noted.